

TROOP 1776 SUMMER CAMP DEPARTURE INFORMATION

BERT ADAMS SCOUT CAMP June 26 - July 2, 2016

Meet in the **TARGET** parking lot, lower level (shaded basement level of parking deck) located near the corner of Johnson Ferry Rd and Roswell Rd/120, at **10:30 am on Sunday, June 26th**. Every Scout will be dressed in full Class A uniform for traveling, hauling his packed footlocker and (hopefully) rolling his bicycle. Eat a big breakfast; the next full meal provided is dinner at the camp on Sunday evening. The travel time to get to camp is about 75 minutes so don't plan on stopping.

Check-in begins at 10:30am. **Parents, please stay with your Scout until they have checked in at all areas.** We will talk with adults as needed, but mostly we will talk with the Scout as they come to each table, in this order:

Medical Forms: Ms Hayley Bradt will do a final check to be sure that every camp attendee has Medical Forms parts A, B, and C on file. You have received separate emails about medical forms --- this is one area where summer camp leadership is NOT flexible. These forms are the annual Part A/B/C medical forms that are required for all overnight scout events; forms for summer camp must be signed by the doctor and parent after July 1, 2015.

Pharmacy: Drop off medicines, in the original, labeled bottles, with directions on dispensing, to our Medical ASM Mr. Novack. There's a "MEDICATION DOSING FORM" that must be completed at check-in. We will provide the forms and the pens. Medicines (both prescriptions and OTC) will be secured and dispensed by our medical ASM Mr Christopher Novack. Meds must be in the original packaging. Prescription meds must have the Scout's name and dosage, as received from the pharmacy. Please DO keep your Scout on his regular meds during camp, especially if your Scout is taking meds for ADD or AD/HD, because camp requires that your Scout be able to concentrate and focus, just like school! Ms Sprecher will assist Mr Novack. Scouts do not need to bring OTC medicines including Advil, Tylenol, Immodium, Delsym, and Benadryl because the troop medical locker has them.

Keys and Combos: Leave your combination lock combo or key copy, to be accessed only by the camp adults, with Mr. Schnapp. Combination locks are preferred, but if you use a keyed lock then you MUST leave a duplicate key. (We will have access to a bolt cutter to open locks with no other way to open them). If you don't have a lock, then just tell Mr Schnapp. Locks are not required -- remember, a Scout is honest.

Mail/ Post Office: Parents, drop off any letters, to be distributed each day, with Mr. Schnapp. Some Scouts like getting a note from home during their week at camp. Parents, the note should be SUPPORTIVE – statements like "I know you are having a great time" or "I know that you are learning a lot in your merit badge classes" are much better than "I miss you so much". Funny notes (a good joke or a goofy cartoon or a puzzle) are appreciated. Please don't write anything that will make your Scout feel homesick or sad. Also, mail is kept in individual boxes for each day's distribution, so put "Joe Smith, Troop 1776, Tuesday June 28" on the outside of the envelope to assure delivery on the right day. Do not send anything valuable. Do not send large amounts of cash. Refrain from sending any perishable or "meltable" food item like candy or chocolate – remember that candy attracts ants, and mail might be kept locked in a hot vehicle or a sun-baked tent until distribution!

Permission Forms: Forms will be filled out and signed at check-in with Diana Duane or Angie Meeks. There are specific permission forms for some merit badges and activities --- we will provide the forms and the pens. Each Scout will also receive a final copy of his individual schedule to keep in the pocket of his Class A uniform, and merit badge kit money (if needed) will be verified. Pocket knives for Scouts that have not yet earned their BSA Totin' Chip will be labeled and left in the bin with Ms Duane, for distribution at camp during rawhide training.

Friday Family Night: Bert Adams allows the family of the Scout to come to camp for the evening, beginning at about 4pm, to enjoy a meal and see some of the camp activities while visiting for a few hours. Family Night is completely optional. The cost of the evening meal (usually a BBQ picnic box) is \$5 per person, paid in advance, no refunds. Five dollar cash pre-payments for each visitor/guest meal will be collected on Saturday at check-in. There might be room for a visiting family to pitch a tent and spend the night --- but Bert Adams is only about 75 minutes from Marietta so it's an easy drive back to your own comfortable bed. There are also hotels in the Covington area. ABSOLUTELY NO PETS are allowed in camp (or in cars parked at camp) so leave pets at home if you choose to attend Family Night. Scouts must stay at camp for the full camp week, including traveling home with the Troop on Saturday morning on the troop bus; Scouts cannot leave with their family on Friday night (if this is a problem then the family should not attend the optional Family night).

T-shirts: 'Class B' T-shirts will be distributed at check-in by Cindy Crabtree, with each Scout receiving six T-shirts, in six different colors. Troop 1776 will have a "color of the day", so our Scouts will be starting each day with a clean T-shirt, beginning on Sunday and ending on Friday. (Remember that our Scouts travel in their Class A uniforms, and they put on their Class A's for dinner almost every night. This is why the packing list includes a

hanger for the Class A's, as well as two pair of Scout socks). Ms. Crabtree will be assisted by Mr Crabtree (ASM). Scouts put their T-shirts into their footlockers before putting their footlockers on the truck!

Transportation: Mr. Ken Cooper has arranged for a rental truck that will take your Scout's footlocker and bike to camp, and for a vehicle with a hitch to tow the troop trailer. Bus transportation both ways (to camp on Sunday and home from camp on Saturday) is included in the camp fee and also part of the summer camp experience. After labeling your bike with the tape and markers provided, put your footlocker and bike on the equipment truck, and board the bus to go to camp!

Check-in and departure takes about an hour. Parents, please be patient, and encourage your Scout to do the talking!

General Reminders:

No frivolous electronics --- that means no gameboys, MP3 players, iPods, Tablets, Laptops, e-readers, etc, unless required for a merit badge. Summer Camp is not experienced through a screen or on electronics!

Scouts who've earned their **Cyber Chip** can take a **cell phone**, but the phone will be taken away if the ASM's think that the amount of screen time is detracting from the summer camp experience. Keep in mind the ability to charge phones will be very limited as we will not have electricity in the campsite. Parents should not call Scouts at camp --- the Scout leadership will call the parent if parental contact is needed!

Emergency contact phone number at Bert Adams: 770-385-1565 (Goes to voicemail during overnight hours)
Bert Adams Scout Camp is located at 218 Scout Road, Covington, GA 30016

Pick up Scouts at the St Ann's parking lot (facing Bishop Lake Rd, across from LaSalette Hall) at about 10:30am on Saturday, July 2nd.

Merit-badge specific items: Please bring what is listed for your selected merit badge(s):

Bring Merit badge booklets, if you need them (borrow from troop library or go online)

Basketry: Purchase kit at Trading Post, about \$14.

Camping: Bring your own backpack if you have it.

Climbing: Bring long pants with pockets, and sneakers/shoes with "grippy" soles (not hiking boots).

Electronics: May require kit from trading post, about \$12 to \$20.

First Aid: Bring personal first aid kit if you already have one.

Fishing: Bring your own fishing equipment if you have it.

Horseback Riding: Bring old jeans and old sneakers.

Indian Lore: Purchase kit at Trading Post, about \$12 to \$20.

Leatherwork: Purchase kit at Trading Post, about \$15.

Orienteering: Compass recommended. GPS may also be used in addition to compass.

Photography: Bring digital camera (may be the camera on a cell phone).

Space Exploration, Purchase kit at Trading Post, about \$12

Swimming: Long pants, long sleeved shirt, and shoes that can get wet.

Special notes for Rawhides (first-year campers):

- For Swimming, bring loose long pants, a long sleeved (button up) shirt, and shoes that can get wet. You will learn to remove your outer clothing in the water to make a temporary floatation device, so oversized clothing is best. Old clothes from big brother (or the neighbor's big kid) are great! Fashion is not a consideration. Your shoes will get wet, so old sneakers are best.
- For 5-mile hike, be sure you have COMFORTABLE shoes and a water bottle you can carry or clip on.
- For Rawhide, bring a small backpack that holds your compass (if you have it), your small first aid kit (if you have it), your scout knife (the Leaders keep it for you until you earn your Totin' Chip), your ropes for knot tying, a notebook and pencil, your Scout handbook, and your water bottle.

Bert Adams Scout Camp is a permanent 1,300-acre camp located near Covington, just east of Atlanta. Bert Adams has restrooms with showers, a fully equipped air-conditioned dining hall, and permanent platform tents with sleeping cots. Bert Adams offers a swimming pool, a waterfront with docks, a climbing/rappelling tower, a trading post, a COPE Course, shooting sports, game/sports sites, and biking trails. Every Scout is encouraged to bring a bike! During our week at Bert Adams, approximately 500 Scouts and 50 leaders will join the 75-member camp staff for a week of FUN and learning.

A SCOUT SHOULD PACK HIS OWN FOOTLOCKER so he knows exactly what he has with him, and exactly where it is in the footlocker! Questions or concerns? Contact Diana Duane at duanefamily@comcast.net Diana's cell phone (678)575-0175; or Angie Meeks at ameeks13@gmail.com Angie's cell phone (404)395-4095

WHAT TO BRING TO SUMMER CAMP:

- ___ Complete Class A Uniform (including pants and/or shorts --- wear Class A to travel!)
- ___ Coat Hanger for Class A Uniform
- ___ OA Sash (if Scout is an OA member)
(NO additional Class B SHIRTS are required --- you will be receiving six T-shirts at check-in)
- ___ Shorts/ Swimming Trunks (2)
(Those combination shorts/swimtrunks are great – they are quick-drying, rugged, and have pockets!)
- ___ Underwear (6) if you want clean underwear every night
- ___ Socks (6) if you want clean socks every day, plus 2 pair Scout Socks
- ___ Something comfortable to sleep in ---- used to be called “pajamas” but now a pair of pull-on shorts is good.
- ___ Laundry Bag (Plastic trash bag) for Dirty Clothes
- ___ Sneakers/ Shoes/ Boots (two pair, in case one gets wet).
Some types of Water Shoes and Hiking Sandals may be acceptable. **The rule is that your toes must be fully enclosed, the sides must be closed, and the shoe must be firmly attached to your foot at the heel.** Ask if you are unsure. Of course you will be wearing one pair, so one additional pair makes two. Closed-toe Crocs with heel straps are acceptable when in the campsite. The minimum solution is one sturdy pair of sneakers that can get wet and will be worn most of the time, and one pair of closed-toe Crocs with heel straps for showers and evenings in-camp (when the sneakers are drying).
- ___ Shower Flip Flops (for shower use only, \$1 flip flops are best)... or use your Crocs
- ___ Towels – one Beach & one Bath --- small, thin, quick-drying towels!
- ___ Poncho or Other Rain Gear (disposable is okay)
- ___ Sleeping Bag or old blanket or old quilt (temps might be in the 60's at night)
- ___ Pillow (small)
- ___ Toilet Articles (toothbrush, toothpaste, soap, shampoo, washcloth, comb, stick deodorant) in something totable, like a labeled ziplock bag)
- ___ Body Powder (without Corn Starch) and/or Glide, to prevent chafing
- ___ Sunscreen (plenty of it!), make sure the Scout can put it on himself
- ___ Sunglasses
- ___ Hat
- ___ Insect Repellent (no alcohol, no flammable aerosol propellant)
- ___ Afterbite or similar (no alcohol, no flammable aerosol propellant) if you want it
- ___ Boy Scout Handbook (in a plastic bag to keep it clean and neat)
- ___ Flashlight, with extra batteries
- ___ Notebook & Pencils & Pen (a clipboard is nice for field work)
- ___ Pocket Knife (no sheath knives or butterfly knives)...Will be held by Adult Leaders until Totin' Chip is earned
- ___ Compass
- ___ Small Backpack or Day Pack (to use to take a hike, and to carry notebook/pencils/paperwork to MB classes)
- ___ Canteen/waterbottle & a reusable plastic or metal cup, with carabineer/clip to attach to body or bike
- ___ Spending Money for Trading Post (\$70 maximum which is a very generous \$10/day, small bills, labeled).
- ___ Money for Merit Badge Kits (most are purchased at the camp store, small bills, labeled, separate from spending \$)
- ___ Miscellaneous Non-electronic Entertainment (playing cards, small board games, Frisbees, fishing gear, etc.)
- ___ Light Snacks if desired, in sealed zip-lock bags. Please limit sugar! Choose health bars, raisins, pretzels, etc.
- ___ Bicycle
- ___ Bike helmet if you have one (even if not bringing a bike)
- ___ Swimming Merit Badge requires a long pair of pants and a long sleeve button-up shirt for the clothes inflation requirement, and shoes that can get wet

Pack clothes in large zip-lock bags to ensure they stay dry.

Pack all items in a large footlocker. Footlockers might get wet, so plastic footlockers are best.

Label ALL clothing and belongings, including towels and shoes.

Older shoes, older towels and blankets, and older clothes are best. Don't send 'treasures' to camp!