

Troop 1776 Skill Review

- Each Scout must pass a Skill Review before he has a Scoutmaster's Conference.
- The purpose of the Skill Review is to test the Scout's knowledge of basic Scouting skills.
- The Review will not cover skills for a rank higher than the rank to which the Scout is advancing.
- The Review will cover skills for ANY rank lower than and including the rank to which the Scout is advancing.
- All questions in the review will be from the Scout Handbook
- Either the Scoutmaster or an Assistant Scoutmaster must perform the Review.
- The adult leader conducting the review will choose questions using the guidelines below.
- This applies to all ranks, Tenderfoot through Eagle Scout.

The Scout must demonstrate proficiency in the following:

Advancement to Tenderfoot:

First Aid – two questions chosen by the Scoutmaster
Knots & Lashings – tie two knots chosen by the Scoutmaster
General – one question on safe hiking chosen by the Scoutmaster

Advancement to Second Class:

First Aid – two questions chosen by the Scoutmaster
Knots & Lashings – tie three knots chosen by the Scoutmaster
General – one question on either safe hiking, the compass, or safe swimming chosen by the Scoutmaster

Advancement to First Class:

First Aid – three questions chosen by the Scoutmaster
Knots & Lashings – tie four knots and a lashing chosen by the Scoutmaster
General – one question on either safe hiking, the compass, safe swimming, or finding directions without a compass, chosen by the Scoutmaster

Advancement to Star, Life, and Eagle:

First Aid – four questions chosen by the Scoutmaster
Knots & Lashings – tie five knots and two lashings chosen by the Scoutmaster
General – two questions on either safe hiking, the compass, safe swimming, or finding directions without a compass, chosen by the Scoutmaster

I have reviewed _____ in the Scouting skills checked above, and found that he is proficient in those skills. He is now ready for a Scoutmaster's Conference for the rank of _____.

SM or ASM Signature/Date

Scout Signature/Date